



Legislation Text

File #: 18-0271, Version: 1

Annual Contract with Gulf Coast Archery

Description of Topic: (who, what, where, when, why and how much)

Discuss contract agreement with Gulf Coast Archery to host local 3D archery tournaments at Graham Creek Nature Preserve

Budgetary Impact: N/A

Non-Capital Item:

_____ Budgeted under account # _____ (discussion item)

_____ Not budgeted, requesting transfer of \$ _____ from Account # _____ to Account # _____.

_____ Not budgeted requiring increase to account # _____ in the amount of \$ _____.

Capital - Departmental

_____ Budgeted under account # _____ for \$ _____ and described in budget as _____.

_____ Additional amount needed, if any: Increase in budget of \$ _____ OR, transfer of \$ _____ from Account # _____ to Account # _____.

_____ Not Budgeted - account # _____ requires budget increase of \$ _____.

Capital Project - **THE PRE-PROJECT CHECKLIST AND BUDGET CHECKLIST MUST BE ATTACHED TO THIS FILE**

In current year Capital Projects Plan:

_____ Yes, planned amount \$ _____, requesting \$ _____ as total project estimate, including contingencies, under account # _____.

_____ No, requesting \$ _____ as total project estimate, including contingencies, under account # _____.

WHEREAS, Graham Creek Nature Preserve provides facilities and donated 3D targets for the hosting of local 3D archery tournaments, and

WHEREAS, Gulf Coast Archery is a local archery club affiliated and insured through Archery Shooters Association, and

WHEREAS, Gulf Coast Archery works with Graham Creek Preserve for archery range maintenance through the year.

NOW THEREFORE BE IT RESOLVED that the City Council of the City of Foley, Alabama, as follows:

SECTION 1: Agrees to enter into the annual agreement with Gulf Coast Archery to allow the sole hosting of up to 6 tournaments per year using Graham Creek targets and ranges and following all the provisions of the agreement.

SECTION 2: This Resolution shall become effective immediately upon its adoption as required by law.